

Topic Test - Waves ① - SHM - waves - basics
- Refraction

1 of 2

A Physics

1. SHM...

a) Give the basic SHM formula + units
+ explain all symbols (3)

b) The diagram shows a mass
bouncing on a spring.
Calculate the frequency (2)

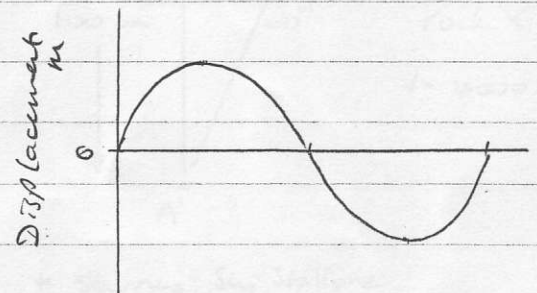
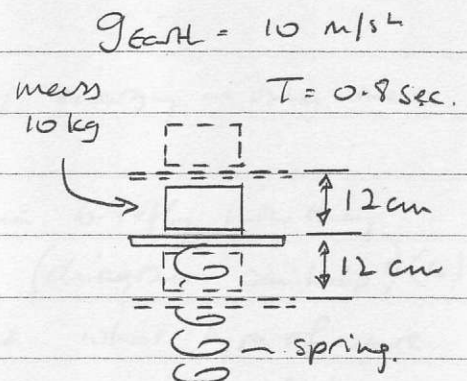
c) Calculate the maximum velocity, + say
where it occurs. (3)

d) Calculate the maximum acceleration of the mass, + say
where it occurs. (4)

e) Will the mass always stay in contact with the platform?
Explain your answer. (2)

f) Calculate the maximum amplitude for the mass just to
stay in contact with the platform (2)

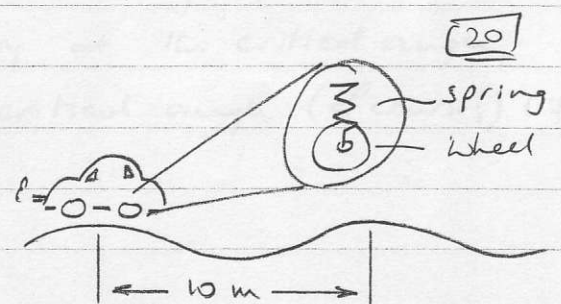
g) the graph shows the variation
of position of the platform in
1 cycle.
Copy the graph, and add simple scales
to the axes. Sketch the variation
of velocity on the graph (4)



2. A car's suspension has a spring
at each wheel. The natural time
period of oscillation is 1 second

The car drives along an undulating (wavy)

test track. The amplitude of the car's up and down bounces is
monitored



a) Sketch the graph you would expect of the variation of
amplitude of bounce with car speed. Explain your graph (6)

b) Real cars have damping fitted to the suspension. Explain what this does (2)

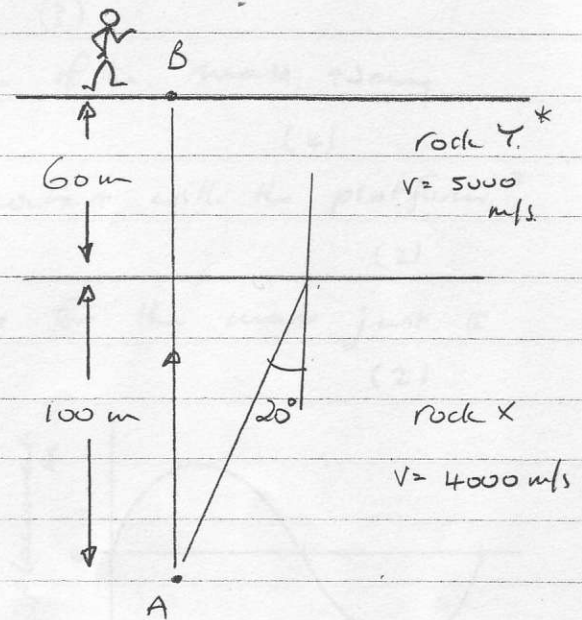
c) The car is pushed down and let go when stationary. Sketch a
graph to show how the amplitude of bounce varies with time (4)

3. Waves

"There are 2 types of waves that carry energy - only one of which can be polarised."

- Name the 2 types of wave and explain briefly how they carry energy, with 1 example of each. (diagrams can help!) (6)
- Explain briefly what polarisation is and what type of wave can be polarised. (3)

4. There is an underground explosion at A. The sound (shock) wave travels through rock layers X and Y to the surface.



- Calculate the time taken for the sound to reach B. (3)
- One wave hits the boundary between X and Y at 20° to the normal. Calculate the angle of refraction. (3)

- Sketch a diagram to show a sound wave hitting the boundary at the critical angle, and where it goes - Calculate the critical angle. (of course!) (4)

* starring Sly Stallone

Test - Waves

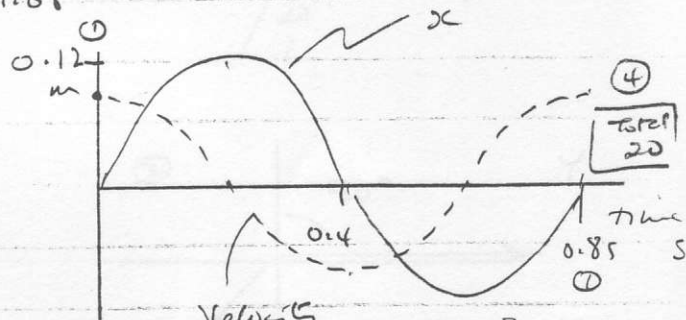
SHM
Waves
Refraction

Answers

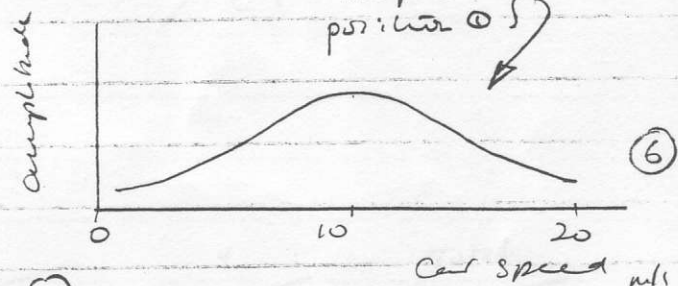
A Physics

1. (a) accel. towards centre $a = -\omega^2 x$ $\omega = 2\pi f = 2\pi/T$ rad/sec ω
m/s² ω displacement m ω
- b) $f = 1/T = 1/0.8 = 1.25$ Hz
- c) max. v... $v_{max} = \omega A = 2\pi f A = 2\pi \times 1.25 \times 0.12 = 0.94$ m/s
occurs at the centre of oscillation
- d) $a_{max} = -\omega^2 A = (2\pi f)^2 A = (\frac{2\pi}{0.8})^2 \times 0.12 = 7.4$ m/s²
occurs at top & bottom of oscillation
- e) yes... because $a_{max} = 7.4$ m/s² < $g = 10$ m/s²
- f) for contact $a_{max} = g$ so $a_{max} = 10 = (\frac{2\pi}{T})^2 A = 61.68 \times A$
so max amplitude $A = 10/61.68 = 0.16$ m = 16 cm

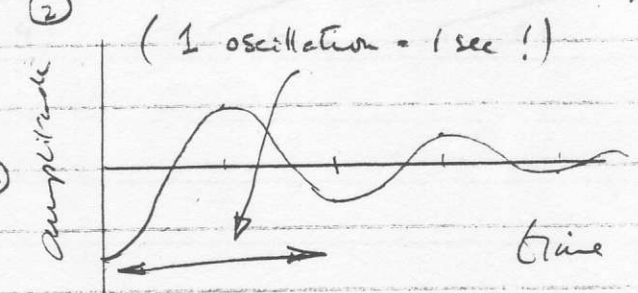
g) scales
curve



2. a) graph axes speed scale
curve - shape peak at 10 m/s
max amplitude when
frequency of oscillation matches
natural frequency of suspension
(1 Hz) - system resonates



- b) damping - oscillating system
loses energy... by friction
- c) axes wavy shape
amplitude $\downarrow$ constant time period



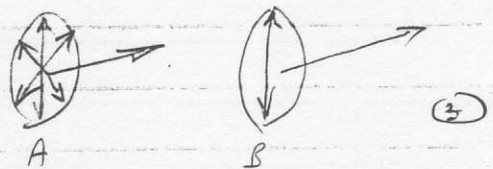
3 a) Transverse -

medium vibrates at 90° to energy transmission.
eg EM radiation - any

Longitudinal

medium vibrates along energy direction eg sound

- b) Only a transverse wave can be polarised
A - unpolarised: medium vibrates
in all directions B - polarised - 1
direction only



4 a) Time $d = vt \rightarrow t = d/v$ ①

$t_{\text{through } x} = \frac{dx}{v_x} = \frac{100}{4000} = 0.025 \text{ s}$ } either ①

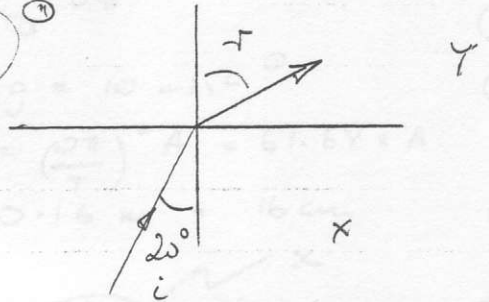
$t_{\text{through } y} = \frac{dy}{v_y} = \frac{60}{5000} = 0.012 \text{ s}$
 $t_{\text{total}} = 0.037 \text{ s}$ ①

b) ① $\frac{\sin r}{\sin i} = \mu_{y \rightarrow x} = \frac{v_y}{v_x} = \frac{5000}{4000} = 1.25$ ①

So $\sin r = 1.25 \times \sin i$

$= 0.4275$

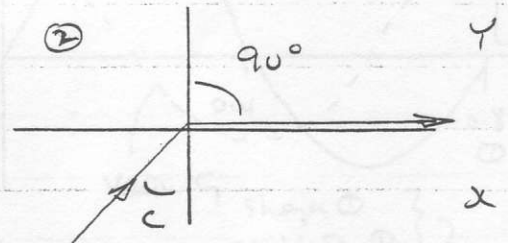
angle $r = 25.3^\circ$ ①



c) $\frac{\sin 90}{\sin c} = \frac{v_y}{v_x} = 1.25$

$\sin c = \frac{\sin 90}{1.25} = \frac{1}{1.25} = 0.8$ ①

angle $c = 53.1^\circ$ ①



Summary ...

Q	1	2	3	4	Total
	<u>20</u>	<u>12</u>	<u>9</u>	<u>10</u>	<u>51</u>